

Sharda University
 School: School Of Architecture & Planning
 Department: Art & Design
 Academic Year: 2020-2021
 Curriculum Feedback Analysis for B Design
 SDM0201

12th/03/2021

Stakeholders	No of Respondents	Scale	Feedback Questions Response (%)							Suggestions in Feedback taken up after DAC
			Q1	Q2	Q3	Q4	Q5	Q6	Q7	
Faculty	17	Excellent	39.62%(21)	29.09%(16)	33.33%(20)	32.14%(18)				
		Very Good	58.49%(31)	60%(33)	45%(27)	33.92% (19)				History of Art I& II- Sthe subject is based on Artists it should focus on era not artist &. Need to be more exposed on design stream
		Good	1.88%(1)	10.9%(9)	20%(12)	33.92% (19)				abric 2 BDF231 (PP)Testing lab and more practical hours helps the students to learn .
		Satisfactory	0							Apparel Development III BDF305Need to add more software learning More practice hours can be given for self practice but that should be credit hour
		Not Satisfactory								BDH221- techniques & Finishes III , Materials, More market and site visit required.
Student		Excellent	54.55%	13.03%	54.16%					Interior Design Studio -III BDH220More live projects need to incorporate
		Very Good	56.52%	13.03%	8.33%					Interior Design Studio -I BDH104 (PR)Practical projects will provide real-time exposure of the practical field work to the students
		Good	18.18%	17.39%	25.00%					BDH106 Digital -I The subject can be linked with other subjects for better exposure to the tool
		Satisfactory	13.33%	13.03%	12.50%					Fashion Art Studio 3 BDF228 The syllabus should be well equipped keeping in mind the global scenario.
		Not Satisfactory	0	0	0					Needs more practical approach through workshops Students should also have practical industry knowledge to get more vocational opportunities.
Alumni	14	Excellent	35.71%	21.43%	21.43%	35.71%	21.43%			Needs more practical approach through workshops Students should also have practical industry knowledge to get more vocational opportunities.
		Very Good	14.29%	28.57%	28.57%	28.57%	21.43%			
		Good	28.57%	21.43%	35.71%	14.29%	21.43%			BDP220 Research,brainstorming & problem solving-To define outcome based on current market demands
		Satisfactory	14.29%	14.29%	14.29%	14.29%	21.43%			Product Design Studio-III BDP312 Outcome to be more practical and industry based
		Not Satisfactory	7.14%	14.29%	-0.5	7.14%	14.29%			Development of Product Forms & Processes BDP102 Understanding of the basics to start in prior semesters

Employers	12	Excellent	16.67%	16.67%	25%	25%	25%	8.33%	16.67%	Students should also have practical industry knowledge besides theoretical Bachelor of design program should intake students who really have creative design capabilities
		Very Good	50%	41.67%	50%	41.67%	50%	75%	66.67%	The subjects should focus both on design and marketing or merchandising aspects to increase the vocational opportunities of students,
		Good	16.67%	33.33%	16.67%	16.67%	16.67%	8.33%	16.67%	BDZ 138-syllabus is vague and revision required for more practical hours an
		Satisfactory	16.67%	8.33%	8.33%	16.67%	0	8.33%		BCD101 Photography & Cinematography I- Can be offered as a short term course of Certification.-
		Not Satisfactory	0	0.00%	0	0	8.33%			BDF 414-Fashion Design project-The student should work on research papers and innovations and focus on Patents and publications

NOTE: Questionnaires on Curriculum Feedback from stakeholders is attached as Annexure-A

Signature
Name
Dean

Prof. Parma Nand
SAP



Signature

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